**Phase 2 code review**

**With Jun Li**

Each person pick a piece of code from your own project (class, method, etc) that you think can be improved. Discuss that code in detail, improve it, and commit those improvements (ie, refactor something with a helper that has fresh eyes)

1. We were discussing our Compose part, instead of global variable, I think they can try update the color, strop in the compose section.
2. Instead of hardcoding the layout in the XML.file, I suggest they can try to put everything in the compose section.

Pick a piece of functionality that both of your projects include. Discuss the similarities/differences between your implementations

Differences: 1. We only Implemented compose to DrawFragment.

2. We put navigation in compose section

3. They have a composable list(lazy column)

Pick part of your code that you don't think is well tested. Work with your partner to add more tests to exercise that part of your project and commit them to your repo

1. Implement test to check every time switch the fragment, it will still show the same drawing(path)